

**Suggestion:**  
**Improved String-handling in Fortran**

Clive Page  
2015 October 1

# Why Bother?

The Fortran programs that I write typically spend ~99% of the time crunching numbers, but nearly all of them include at least a little string-handling, such as for

- Parsing command-line arguments
- Handling file-names and paths, e.g. creating name of a new output file from that of input
- Handling data files if they are plain-text or CSV
- Processing metadata in files, such as data identifiers, operating modes, dates & times, etc.
- Handling commands or parameters from the user's keyboard
- Dealing with error messages arising from IOMSG etc.
- Formatting data to be viewed by the user

These string-handling bits are a small part of the total but often rather messy, because there usually several ways of doing what you want, none of them entirely adequate.

# Current Options

At present the programmer has three options for handling character strings:

- **CHARACTER type** – introduced in Fortran 77 (with new intrinsics added in Fortran 90/95)
- **ISO\_VARYING\_STRING** – introduced with Fortran 90 in document ISO/IEC 1539-2:1994 (with minor revisions in 2000)
- **CHARACTER with allocatable length** – introduced in Fortran 2003.

These are at best only semi-compatible with each other.

In my opinion none of them provides all the facilities that are really desirable.

# CHARACTER type

Every character variable has to have its length declared i.e. fixed at compile-time.

This inflexibility is moderated by features such as: automatic padding with spaces, TRIM intrinsic, and passed-length dummy arguments, so that it more-or-less behaves as a dynamic string type subject to a length limit.

## Main Limitations:

- The programmer has to choose an adequate length for each variable, e.g. think of the longest you can possible need and then double it, and then hope nothing goes wrong.
  - This is rather like sizing arrays before allocatable/automatic/pointer arrays became available. File-names including paths can be over 100 characters long, is 1000 sufficient? Your guess is as good as mine.
- Assignment to a variable of shorter length truncates silently – if it just removes spaces it might be what you want, but there is no warning when losing significant text, so your results might just be wrong.
  - No compiler that I know of provides a run-time diagnostic for such cases (compare the case of arrays where most compilers have an option for array-bound checking).
  - Well-engineered code *ought* to include checks for truncation of significant parts of strings, but it is tedious to do this, and it rarely if ever seems to be done in practice.
- The TRIM() intrinsic has to be used very frequently to avoid including excessive trailing spaces, e.g.  

```
output_file = trim(input_path) // trim(input_file) // ".new"
```

## CHARACTER type: minor problems

- If TRIM or LEN\_TRIM are used it is hard to handle strings with significant trailing spaces.
- There are two ways of declaring string length:

```
CHARACTER :: input_file*1000, output_file*1000      ! old way
```

```
CHARACTER(LEN=1000) :: input_file, output_file      ! new way
```

- In an array of strings every element has the same length. So this is illegal code:

```
CHARACTER(LEN=9), PARAMETER :: day(7) = ['Monday', 'Tuesday', &  
      'Wednesday', 'Thursday', 'Friday', 'Saturday', 'Sunday']
```

But DATA effectively does a separate assignment to each array element so this is valid:

```
CHARACTER(LEN=9) :: day(7)
```

```
DATA day / 'Monday', 'Tuesday', &
```

```
      'Wednesday', 'Thursday', 'Friday', 'Saturday', 'Sunday' /
```

# ISO\_VARYING STRING

Introduced as in addendum to the Fortran 90 Standard to demonstrate that a user-defined dynamic string type could be constructed. Memory leaks were possible in the original implementation – fixed in Fortran 95.

A module defines a `VARYING_STRING` type and overloads all intrinsic functions and the concatenation and assignment operators so that varying strings can be used in expressions and assignment statements very much as character type. In **arrays** of `VARYING_STRING` each element has a dynamic length.

## Limitations:

- Cannot use them in `READ/WRITE` either in the data-transfer list or as an internal-file value (except for `WRITE` with a `CHAR()` wrapper). New functions like `GET_LINE` and `PUT_LINE` are provided for simple whole-line reading and writing, but these are for formatted sequential advancing I/O only.
- When passing a `VARYING_STRING` actual argument to a procedure with a dummy argument of `CHARACTER` type, one can use the overloaded `CHAR` function for `INTENT(IN)` arguments; otherwise interfacing with existing procedures is more complicated.
- The long-established **sub-string notation** of `CHARACTER` type cannot be used (but additional procedures are provided like `EXTRACT`, `INSERT`, `REMOVE`, `REPLACE` to do this).

# Allocatable Length Character

Introduced in Fortran 2003 and now supported by many modern compilers including gfortran.

## Good Features:

- Scalars can be used as expected in expressions and assignments with automatic assignment of length.

Example of use:

```
character (len=:), allocatable :: s1
s1 = 'first ' ! Automatic allocation on assignment
print *, '[' , s1, ']'
s1 = 'longer string' ! Automatic re-assignment of length
```

! But note that with this syntax:

```
s1(:) = 'new string' ! Unchanged length with padding/truncation
```

- Can be used as expected in I/O lists of WRITE statements (and as unit item of internal-file READ).
- Combinations of allocatable-length and fixed-length strings present no problems and one can use sub-string notation and all intrinsic functions without any change in programming practice.
- Handling of strings with significant trailing spaces is now easy.

## Allocatable-length character type – some limitations:

- Care is needed in **procedure calls**:
  - If the dummy argument is passed-length character (or fixed-length) - the actual argument may be an allocatable-length string provided it is allocated with sufficient length, This applies both to output arguments and input – the length of the actual argument cannot be changed by the procedure call.
  - If the dummy argument has allocatable-length then the actual argument must also have allocatable-length (much as one might expect) and then the length can be changed within the procedure.
- There is no automatic allocation of length when the variable appears in the data transfer list of a READ statement (or as the unit specifier of an internal-file WRITE). An allocation to a suitable fixed length must be done in advance.
- In **allocatable-length arrays** all elements have the same length, and there is no automatic allocation on assignment.
  - Arrays require an explicit allocation, like this:

```
character(len=:), allocatable :: array(:)
allocate( character(len=100) :: array(20) )
```
  - And, of course, if you want to change the length you need to de-allocate and re-allocate.



# Summary

- The original CHARACTER type has limited flexibility; fixed-length strings are risky because of the silent truncation on assignment and in other situations when length mismatches may occur, e.g. in procedure calls.
- The ISO\_VARYING\_STRING provides fully dynamic length for scalars and array-elements but they are easy to use only in expressions and assignments. Since it is a derived not an intrinsic type extra code is generally needed in I/O statements, and in calls to existing procedures with CHARACTER arguments.
- The new allocatable-length string is very useful for scalar applications, but automatic length changes apply only in assignment statements, and this does not extend to arrays. This is a pity, as in Fortran most scalar facilities extend naturally to arrays, indeed it is often said that "*arrays are first-class objects*".

So: what should we teach new users of Fortran about handling strings? Should they learn about all of these facilities, or only some of them? I really don't know.

# A possible way forward

I think we need a fully-dynamic character string type, such that when you have an array of them, each element can have its own length, and that the string length should be set or re-set in all situations when the string value is modified.

In an ideal world this would be retrofitted to the existing CHARACTER type, but I suspect it would be very hard to do this without producing many incompatibilities with existing code. In particular, finding a notation for the declaration of a fully-dynamic character type would be difficult, since

- CHARACTER(LEN=\*) is already used for passed-length procedure arguments (and constants)
- CHARACTER(LEN=: ) is already used for allocatable-length scalar strings.

My suggestion is that the facilities of ISO\_VARYING\_STRING should be built in to the language, such that VARYING\_STRING would be an additional intrinsic type, which could be used in all I/O contexts, and allow use of the existing sub-string notation.

In the longer term an intrinsic VARYING\_STRING type might entirely supersede CHARACTER, but the latter should probably be preserved for compatibility reasons.