

#### Fortran 95 for the .NET Framework

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## Why .NET?

- Backed by Microsoft will gradually displace Win32
- Uses Just In Time technology CPU independent computing
- Simplifies interfaces to other .NET languages and web applications
- .NET software is supposed to be more secure
- Eventual access to 64-bit address space



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The .NET language
model

- .NET is designed for pure object oriented languages
- C# is a typical .NET language
- Compiler uses 'metadata' rather than header files
- The C# compiler does not have a link phase
- The entire system library is object oriented



# Why no link phase?

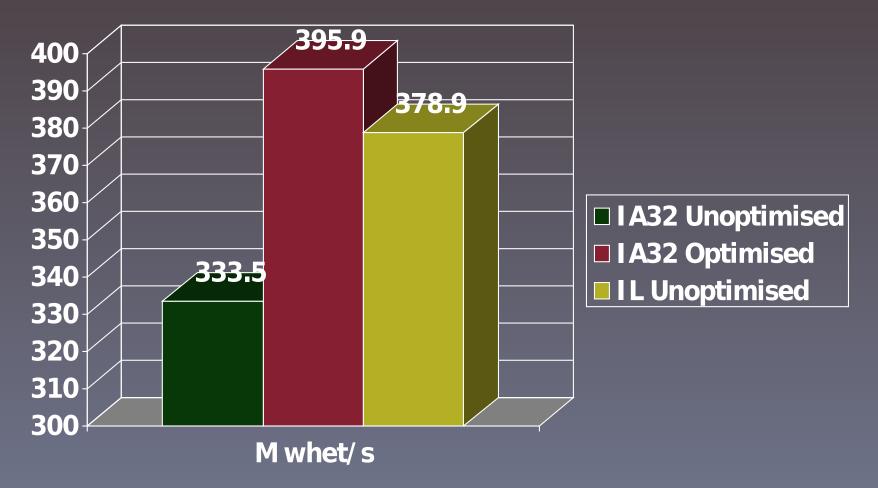
- A C# compilation produces an executable or an assembly (effectively a DLL)
- Other assemblies on which the program depends must be physically present to supply metadata
- If assembly A refers to assembly B then B cannot refer to A (except by a trick)



#### **IL Performance**

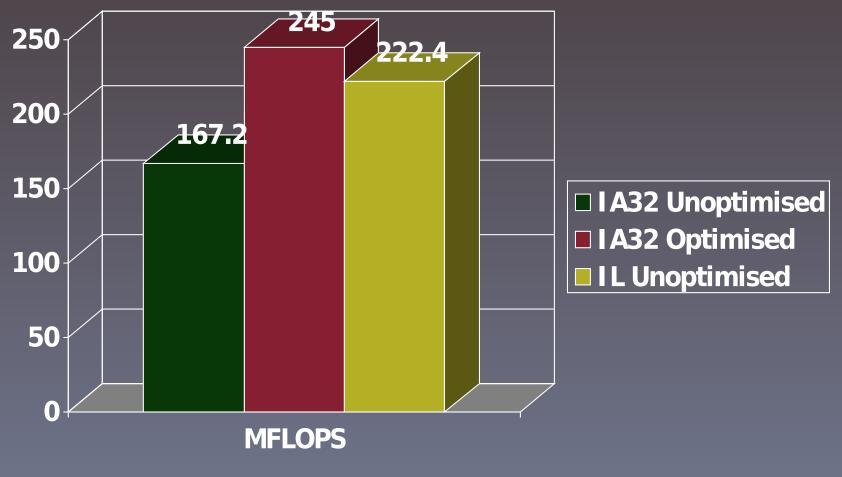
- Somewhere between optimised and non-optimised native code
- Difficult to find truly representative benchmark
- Integer performance relatively better than floating-point performance
- IL optimiser for FTN95 still under construction
- IL code optimised by JIT compiler

#### **Whetstone Benchmark**



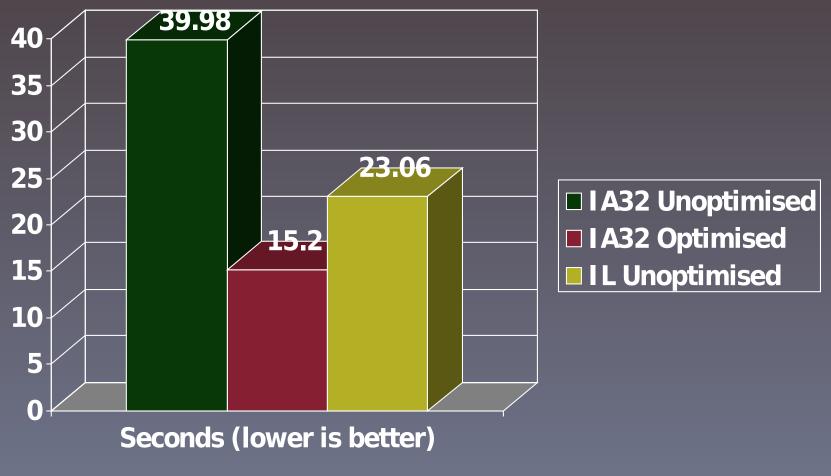


#### **LINPACK Benchmark**





#### **LARGMAT8 Benchmark**





#### **Fortran issues**

- Must compile the whole of Fortran
- ENTRY, EQUIVALENCE, COMMON, contained routines
- The .NET environment assumes that routine interfaces are always present
- No (public) .NET object format
- NET arrays are inefficient and do not work with EQUIVALENCE or COMMON

## FTN95 solutions(1)

- Re-introduce object format (.DBK)
- Linker DBK\_LINK creates assemblies in a Fortran aware fashion
- Link diagnostics are Fortran specific
- DBK\_LINK resolves ENTRY statements and contained routines
- Matches routine calls in a Fortran specific fashion
- Every Fortran routine becomes a static method of a class. MODULE's and COMMON become static members.



## FTN95 solutions(2)

- Arrays use unmanaged memory array bound checking is added as required
- Fortran does not satisfy PEVERIFY unsafe constructs JIT to efficient code
- Some calls to WIN32 in the short term
- Entry points share data, but not code
- EQUIVALENCE handled using structs and unmanaged memory



- Call non-FTN95 methods with assembly\_external
- Expose CLS compliant interface with assembly\_interface
- .NET objects with object("System.Int32")
- Exception handling with try...throw... catch...finally...end try



# **Integration with CLS** Create or call a method in a class :

```
subroutine blah(s)
    character(len=*), intent(in) :: s
    assembly_interface(name="WriteLine")
    assembly_external(name="System.Console.WriteLine") foo
    call foo("{0}, world.", s)
end subroutine
```



📕 Test.dll - IL DASM
<pre> Wew Help</pre>
▲ Assembly Test



✓ Test.dll - IL DASM File View Help	
Test.dll MANIFEST	Namespace and class.
<ul> <li>FTN95</li> <li>FortSoft</li> <li>SuperLib</li> <li>.class public auto ansi</li> <li>.cctor : void()</li> <li>.ctor : void()</li> <li>BLAH : void(valuetype [ftn95lib]Salford.For</li> </ul>	These were specified on the command-line to the linker with the option: /n:FortSoft.SuperLib
WriteLine : void(string)	Versioning etc. can also be specified to
.assembly Test ∎	the linker.

Test.dll - IL DASM File View Help	
Test.dll FrN95 FortSoft SuperLib .class public auto ansi .cctor : void() .ctor : void() BLAH : void(valuetype [ftn95lib]Salford.For WriteLine : void(string)	Non-compliant method used by FTN95 → FTN95 calls. The CLR types used for some Fortran types are not CLS compliant or are "unsafe".
.assembly Test ∡	



# Integration with CLS Trapping an exception:

try

call do\_something
catch(exception)
call recover
finally
call cleanup\_regardless
end try



## **Integration with CLS** Using .NET objects :

```
object("System.String")str,str1
Object("System.Object")obj
character*10 fred
fred="r"
str=new@("System.String",fred)
obj=cast@(str,"System.Object")
str1=cast@(obj,"System.String")
call wr(str1)
end
```



**CheckMate** Advanced Run Time Checking

- Undefined variable access
- Overwriting of DO-loop index, constants and INTENT(IN) variables
- Dangling POINTER references
- Argument type/length mismatch
- Array bounds checking, even for integer :: array(\*)



## A wider perspective

- JIT technology is well suited to fast CPU's with plenty of memory
- CPU independent computing is already useful (JAVA) and may dominate in the years ahead
- Should set INTEL, AMD, and others head to head
- Theoretically JIT technology should out-perform traditional techniques



## **Salford FTN95/.NET**

- Full integration with Microsoft Visual Studio .NET
- Easy to use from command line
- Good managed run-time performance
- Full access to CLR
- Advanced debugging options
- Old code runs as IL assembly without requiring changes to source code



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